|  |  |
| --- | --- |
| **Project Title:** | **Parcel No.:** |
| **Displaced Person(s):** | **Displacee No.:** |

|  |
| --- |
| $ |

# Total Take – Typical Residential Acquisition

1. Price of Comparable (from Housing Comparison Worksheet).

|  |
| --- |
| $ |

1. Appraised Value of subject to be acquired. Include value of uneconomic

remnant, or “building lot remainder,” and/or damages as appropriate.

|  |
| --- |
| **$** |

3. **Maximum Price Differential** (Subtract line 2 from line 1).

# Residential Carve Out

|  |
| --- |
| $ |

1. Price of Comparable (from Housing Comparable Worksheet).

|  |
| --- |
| $ |

1. Appraised Value of land and improvements (dwelling, well, garage, etc.)

to be acquired contributing to the residential use of the subject. For lots

|  |
| --- |
| $ |

larger than typical, only include square footage typical of the subject area.

1. Amount of damages to the residential portion of the remaining property

|  |
| --- |
| $ |

from DV, (do not include if lot is larger than typical).

1. Carve out residential value of subject (Add lines 5 and 6).

|  |
| --- |
| **$** |

1. **Maximum Price Differential** (Subtract lines 7 from line 4).

|  |
| --- |
| **Remarks:** |

|  |  |  |
| --- | --- | --- |
| **Prepared By:** | **Reviewed:** | **Date:** |
| **HQ Approval:** | **Amount: $** | **Date:** |

|  |
| --- |
| $ |

Actual Price Differential Computation ***(complete after above approval received)***

1. Purchase Price of Replacement Dwelling or Price of Comparable (lesser amt)

|  |
| --- |
| $ |

1. Residential value of acquired dwelling/site. Include inducements such

as administrative settlements, free salvage, etc.

|  |
| --- |
| $ |

1. Subtract line 10 from line 9.

|  |
| --- |
| $ |

1. Maximum Price Differential (line 3 or 8).
2. **Price Differential Payment** (lesser of lines 11 or 12).

|  |
| --- |
| **$** |

|  |
| --- |
| **Remarks:** |

|  |  |  |
| --- | --- | --- |
| **Prepared By:** | **Reviewed:** | **Date:** |
| **HQ Approval:** | **Amount: $** | **Date:** |